

**Computer Illustration - DGSN203****Room:** Computer Suite**Time:****Credits:** 3**Instructor:** Karran Sahadeo

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**Office Hours:** Friday 13:00 - 15:30**Prerequisites:** Introduction to Graphic Design, Analysis of Form, Basic Design, Colour Theory**Course Overview:**

Computer Illustration welcomes students into the world of Adobe Illustrator by focusing on image creation projects designed to allow students to think about characters and story lines and to step away from traditional representation by focusing on simplification, exaggeration and layering.

**Learning Outcomes:**

Students will have the ability to undertake a complex illustration project from pencil to computer by creating scenes around smaller, more manageable parts.

**Teaching Methodologies:**

This class's lesson will follow a chronological structure; each new lesson will directly build upon the methods and theories covered in the previous lesson. It may contain, but is not limited to:

- Instructor led lectures in which theories and practicals will be discussed in detail.
- Student led critiques in which assignments are discussed.
- Films and screenings.

**Evaluation Methods:**

Students will be evaluated on the following:

- All Assignments (50%)
- Midterm Exam (20%)
- A Well Kept Notebook (10%)
- Attendance and Participation (10%)
- Essay (10%)

**Grading:**

Students will be graded based on the following:

- Attendance, punctuality, and preparedness
- Participation in class discussion
- The ability to understand concepts and put them into practice
- The ability to communicate their works both verbally and written
- Craft and attention to detail when it comes to the hand-in

Grading Breakdown			
<b>A+</b> 97 - 99	<b>B+</b> 87 - 89	<b>C+</b> 77 - 79	<b>D+</b> 67 - 69
<b>A</b> 94 - 96	<b>B</b> 84 - 86	<b>C</b> 74 - 76	<b>D</b> 64 - 66
<b>A-</b> 90 - 93	<b>B-</b> 80 - 83	<b>C-</b> 70 - 73	<b>D-</b> 60 - 63
<b>F</b> Below 60			

Materials	
Mandatory	Optional
<b>Tracing Pad   Roll</b> <b>USB Flash Drive</b> <b>Email Address</b> <b>Notebook</b> <b>Sketchbook</b> <b>Pencils of various weights (4B to 2H)</b> <b>French Curves</b> Erasers Coloured Pencils Fine Point Pen Black and Coloured Markers Ruler Set Squares Compass	Windows or OSX based Laptop Adobe Illustrator Adobe Indesign

### Attendance

Students are expected to attend all classes. If a student misses a class for any reason, he or she is responsible for making up any missed work.

After three (3) absences, the instructor reserves the right to withdraw the student from the course. Lateness beyond 15 minutes will be treated as an absence and any three (3) lateness will also count as an absence. Excused absences must be registered both with the instructor and the Director of Studies. Excessive absence or lateness of any kind will impact the student's final grade.

### Withdrawal

The instructor reserves the right to withdraw any student if he or she has three (3) or more absences. In addition, it may be recommended that a student withdraws from a course:

- If he or she falls behind in the assignments for any reason.
- If the instructor finds that the student demonstrates insufficient understanding of the course's prerequisites

### Resources

The website [www.karran.tv/bsa](http://www.karran.tv/bsa) has been created as a resource for students to review the in-class lectures and keep up to date with the course.

<b>Week Number</b>	<b>Subjects</b>
Week 01	Introduction to Course Illustration: Simplification <b>Project: Vehicles</b>
Week 02 - 03	Vehicles Continued (Your Vehicles) Introduction to Adobe Illustrator
Week 04	Studio Day <b>Vehicles Due</b>
Week 05	Illustration: Stylise & Exaggeration <b>Project: People</b>
Week 06 - 07	People Continued (Artists, Musician, Actor) Studio Days
Week 07	<b>Mid-Term Assessment   Film</b>
Week 08	Illustration: Layering, Stylise & Exaggeration <b>Project: Nature   People Due</b>
	<b>Midterm Break</b>
Week 09	Nature Continued (Copying a Photograph) <b>Nature Due</b>
Week 10 - 11	<b>Project: City Map</b> <b>Typography in Design</b>
Week 12	<b>City Map Due</b> Project: Fictional Scene (Book, Film, or TV)
Week 13 - 14	Fictional Scene (Book, Film, or TV)
Week 15	<b>Organising Hand-In</b> <b>All Assignments Due (Mounted on Board)</b>
Week 16	<b>Assignment Pickup (by 16:00)</b>